EXTENDING LOCAL BINARY PATTERNS TO 3D FOR THE DIAGNOSIS OF ALZHEIMER'S DISEASE

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Local binary patterns (LBPs)

According to [4], textural information can be coded in the frequency of occurrence of differently labeled structures called LBPs.

Example of construction of an LBP. The intensities of a set of neighbors are thresholded by the intensity of the central pixel.

LBPs in 3D were constructed using a neighbor set lying on a sphere.

• Uniformity

[5]).



Uniform LBP

• Rotation invariance



References

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Parameters: *P* – Number of neighbors; *R* – Radius;



Three-dimensional extension

LBPs were considered to be uniform if and only if two convex hulls, \mathcal{H}_0 and \mathcal{H}_1 , do not intersect. All non-uniform patterns were grouped into the same label. In practice, the linear separability of the two groups of points was checked (as in



 \square \mathcal{H}_0 – Formed by neighbors associated with bit 0. \blacksquare \mathcal{H}_1 – Formed by neighbors associated with bit 1.

Non-uniform LBP



[4] T. Ojala, M. Pietikainen, and T. Maenpaa, "Multiresolution gray-scale and rotation invariant texture classification with local binary patterns," Pattern Analysis and Machine Intelligence, IEEE Transactions on, vol. 24, no. 7, pp.

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We compared the novel LBP extension, in the diagnosis of AD and MCI (against normal controls (NC)), with two approaches:

- Using the original 2D LBPs as the texture extraction procedure;
- Using the voxel intensities directly as features.



Influence of LBPs' radius



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Discussion

Most LBP structures are non-uniform. However, the few uniform LBPs are the most frequent. Therefore, we avoid the use of frequencies of occurrence of rare LBPs as features.

Uniformity and rotation invariance reduced greatly the number of features. In our experiments, they were reduced from 2^{24} to 96.

The proposed approach achieved the best accuracy in both diagnostic problems, indicating that extremely relevant features are extracted using 3D LBPs.

Limitations:

The novel 3D LBP scheme is limited computationally by the number of neighbors, because every structure have to be classified as uniform or non-uniform. (Number of $LBPs = 2^{P}$)

Although 3D LBPs had improved significantly the sensitivity in both diagnostic problems, the same was not observed for specificity.

Conclusions

- The proposed generalization of LBPs is able to closely replicate in three dimensions the key concepts proposed for 2D texture analysis.
- The texture of FDG-PET images contains discriminative information for the diagnosis of AD and MCI.
- Texture features extracted with the novel procedure based on 3D LBPs outperformed the original 2D LBPs applied to axial cuts of the image and the common approach based directly on the voxel intensities.



